



## S\*M\*A\*S\*H\* Volleyball Rules

## SMASH Volleyball (3<sup>rd</sup> – 6<sup>th</sup> grade)

- 40 minute time limit OR 3 games if possible; Games 1 & 2 = 21 points with a 23 point cap, Game 3 = 15 points with a 17 point cap
- After a server has served five balls in a row, the serving team shall rotate and continue serving
- No warm up time allowed
- Use Volleylite balls
- The service line will be moved in 10 feet for the 3<sup>rd</sup>/4<sup>th</sup> graders and 6 foot 6 inch for the 5<sup>th</sup>/6<sup>th</sup> graders
- Net height will be 7'
- Each team will rotate their players into the service spot giving everyone fair playing time

## SMASH Select Volleyball (5<sup>th</sup>/6<sup>th</sup> Grade)

- 40 minute time limit OR best 2/3 games; Games 1 & 2 = 25 points with a 27 point cap, Game 3 = 15 points with a 17 point cap
- No warm up time allowed
- Use Volleylite balls
- The service line will be behind the normal service line, but foot faults will not be called.
- Net height will be 7'
- Teams have the option to rotate their players into service spot or use NFHS volleyball substitution rules

## **Both SMASH and SMASH Select**

• At the conclusion of a match, awaiting teams should report immediately to their available court. Officials will call for a captains' meeting immediately following the prior match.